Agenda

1 Discussion Items 2
1.1 Student Life Coordinator Leave . . . . . . . . . . . . . . . . . . . . . . . . . . . . . . . . . 2

2 Floor Items 2
2.1 April 26th Executive Meeting . . . . . . . . . . . . . . . . . . . . . . . . . . . . . . . . . . . . . . . 2

3 New Business 2
3.1 Motion to Renew Gamer’s Guild Contract for storing games in Thomson House . . . . . 2
Attending

Secretary-General (Danielle Toccalino), Internal Affairs Officer (Mina Anadolu), Financial Affairs Officer (Behrang Sharif), External Affairs Officer (Bradley Por)

5:42 PM  Call to order

1  Discussion Items

1.1  Student Life Coordinator Leave

Mirka’s contract was negotiated up until the end of May so she will be leaving. Jacynthe is coming in August. For 2 months the Student Life Coordinator position will remain empty. These months are usually the time when the Student Life Coordinator reaches out to businesses to negotiate prices for all of our excursion events and ticket sales. This is also the time when Departmental Orientations are organized, which have been taken on by the Student Life Coordinator in the past years. The executive needs to discuss whether the current contract will be negotiated to cover these two months or whether a replacement will be hired.

Someone needs to be communicating with the departmental orientations to be PGSS representatives. Would like Mirka to work with set up for orientation and events during the year for June and July (until TH closes for the summer).

2  Floor Items

2.1  April 26th Executive Meeting

Motion passes

3  New Business

3.1  Motion to Renew Gamer’s Guild Contract for storing games in Thomson House

WHEREAS, The Gamer’s Guild is a SSMU club with 50% graduate student members;
WHEREAS, SSMU has revoked access to the storage space previously used by The Gamer’s Guild with the intention of re-locating all stored games to a new storage locker by May 1st, 2016;

WHEREAS, PGSS has signed an agreement with The Gamers’ Guild to provide them with temporary storage space at Thomson House until SSMU provides them with permanent storage space;

WHEREAS, come May 1st, the SSMU has not provided The Gamers’ Guild with a storage space;

WHEREAS, The Gamers’ Guild has requested to renew their contract with PGSS to continue to store their games in Thomson House until SSMU provides them with a permanent storage space or until May 1st 2017, whichever comes first;

BIRT, PGSS renew Gamers’ Guild contract for storing games in Thomson House while retaining the rights to revoke this privilege at any time;

BIFRT, PGSS set the end date for temporary storage as May 1st, 2017.

B.Sharif noted that there should be point people for accessing the games.

We have access to the games during the International Boardgames Night.

They have weekly meetings and if they are interested in hosting meetings at Thomson House they can do so but they haven’t done so thus far.

They own the games, if the games are damaged it is PGSS’ responsibility to replace them, this is why we only use them for specific events when we ask permission.

Motion approved.

Adjourned